The Wild West of Digital Advertising: Does it Really Make a Difference to Your Bottom Line or do You Just Think You Need to be There?

Presenters: Mark Astone, Strategic Raving Partner, Branding, Advertising and Media Services

and CEO, Catalyst Marketing Company

Vikki Pass, Senior Media Director, Catalyst Marketing Company

Josh Williams, Client Services Director, Catalyst Marketing Company

Wednesday, January 30 2:15 pm - 3:00 pm



How much time do you think US adults spend connected to media per day?

A: 5 hours 29

minutes

B: 7 hours 45

minutes

C: 9 hours 10

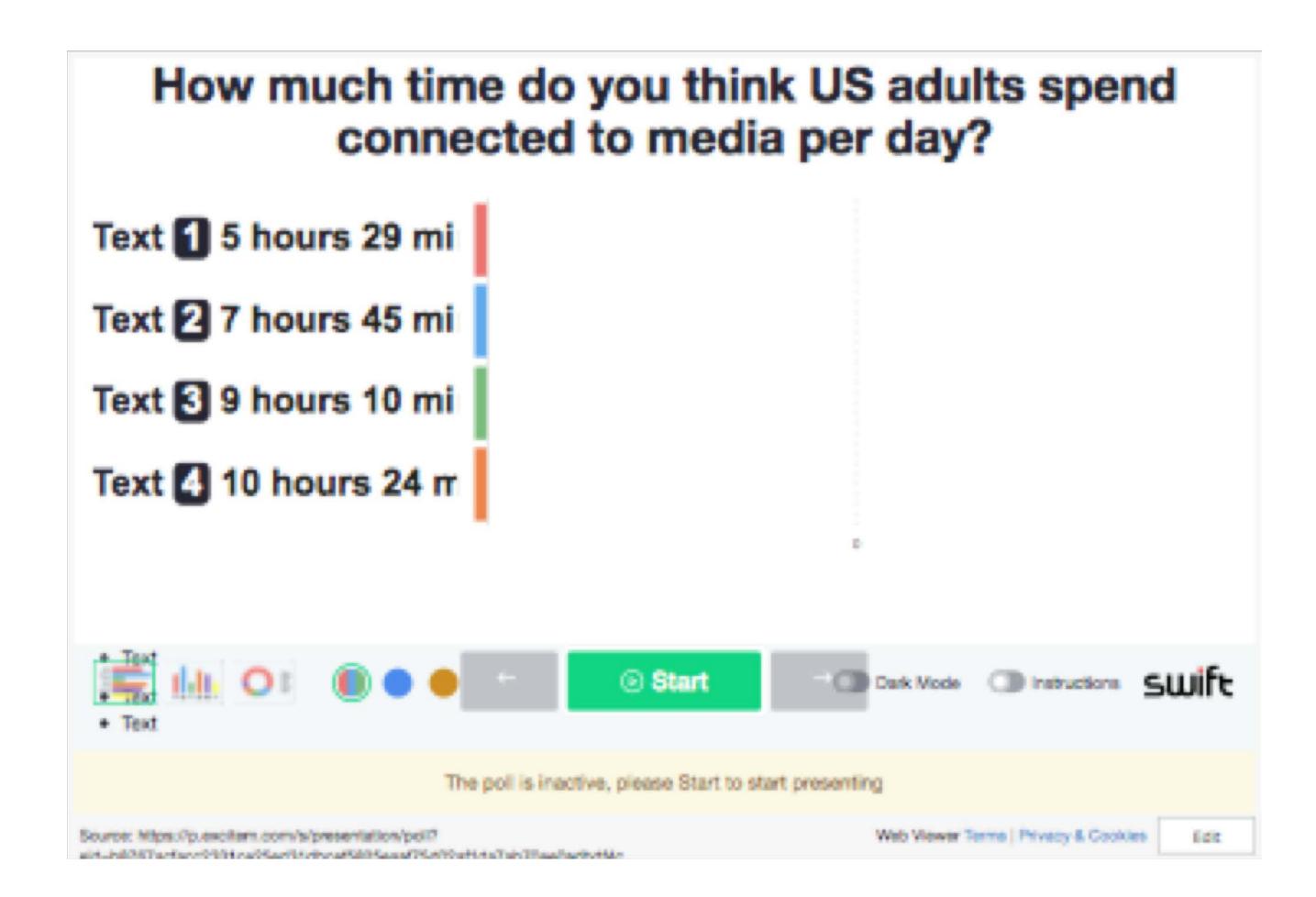
minutes

D: 10 hours 24

minutes

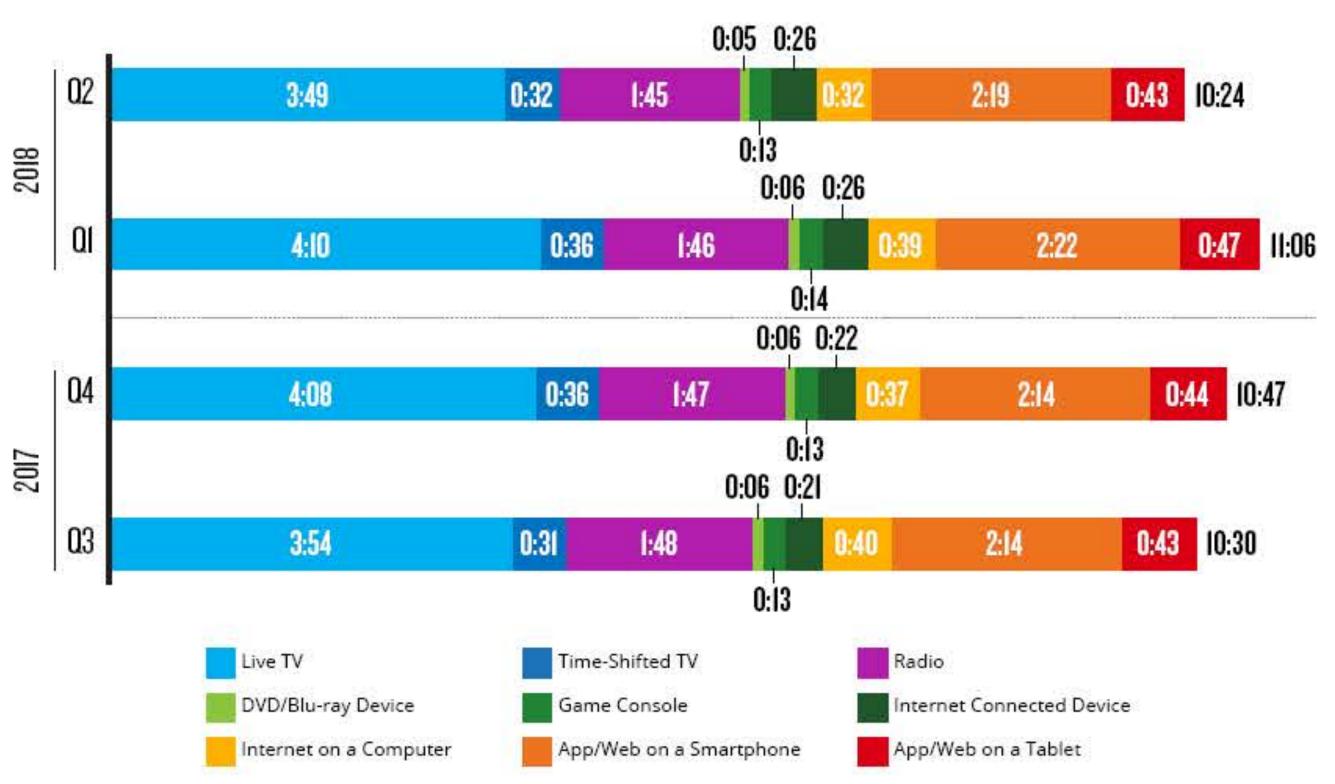






AVERAGE TIME SPEND WITH MEDIA

Per Adult 18+ Per Day Based on Total U.S. Population





Source: The Nielsen Total Audience Report – Q2 2018

Which age demo spends the most time with media per day?

A: 18-34

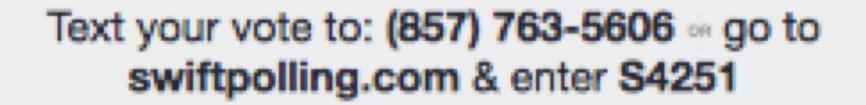
B: 35-49

C: 50-64

D: 65+







(1)

Which age demo spends the most time with media per day?

Text 1 18-34

Text 2 35-49

Text 3 50-64

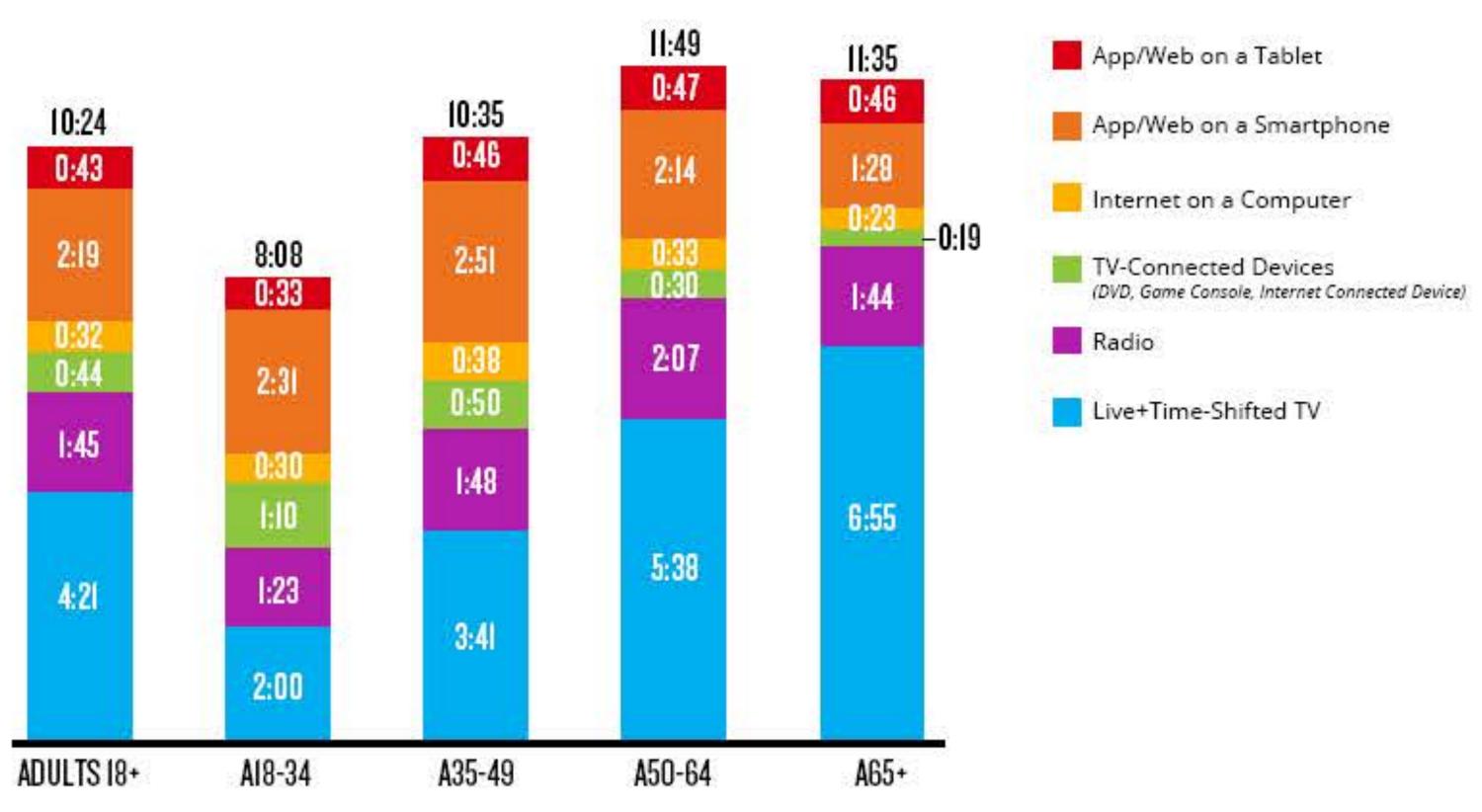
Text 4 65+

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The poll is inactive, please Start to start presenting

DAILY HOURS: USAGE BY AGE

Based on Total U.S. Population



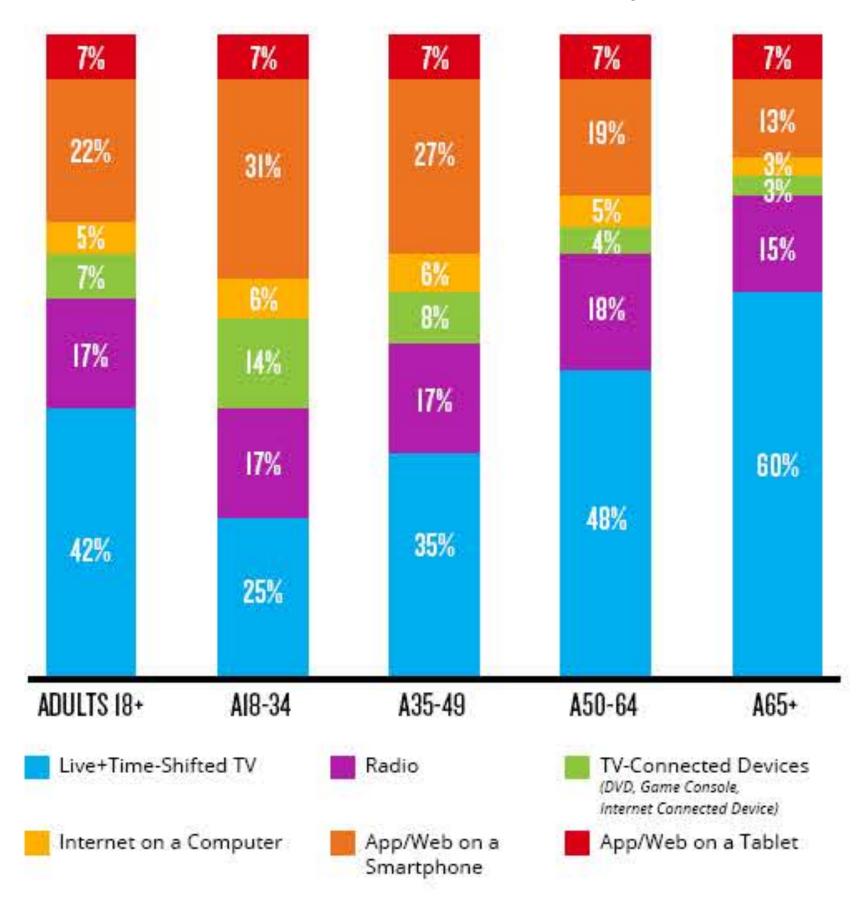
Age 50+ - Casino's bread and butter



Source: The Nielsen Total Audience Report – Q2 2018

DAILY TIME SPEND BY PLATFORM

Based on Total U.S. Population



Younger demo (Millennials, Gen Y) just wait... they will become their parents soon!



Source: The Nielsen Total Audience Report – Q2 2018

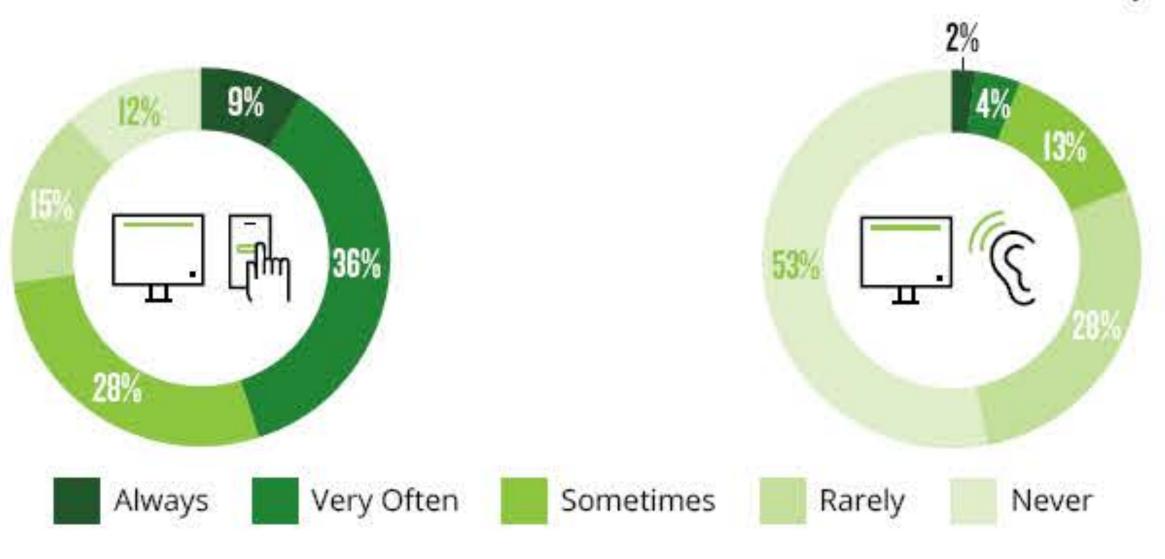
SIMULTANEOUS USAGE OF DEVICES

SIMULTANEOUS USAGE - TV AND DIGITAL

How often do you watch TV and use a digital device simultaneously?

SIMULTANEOUS USAGE - TV AND AUDIO

How often do you watch TV and use an audio device simultaneously?





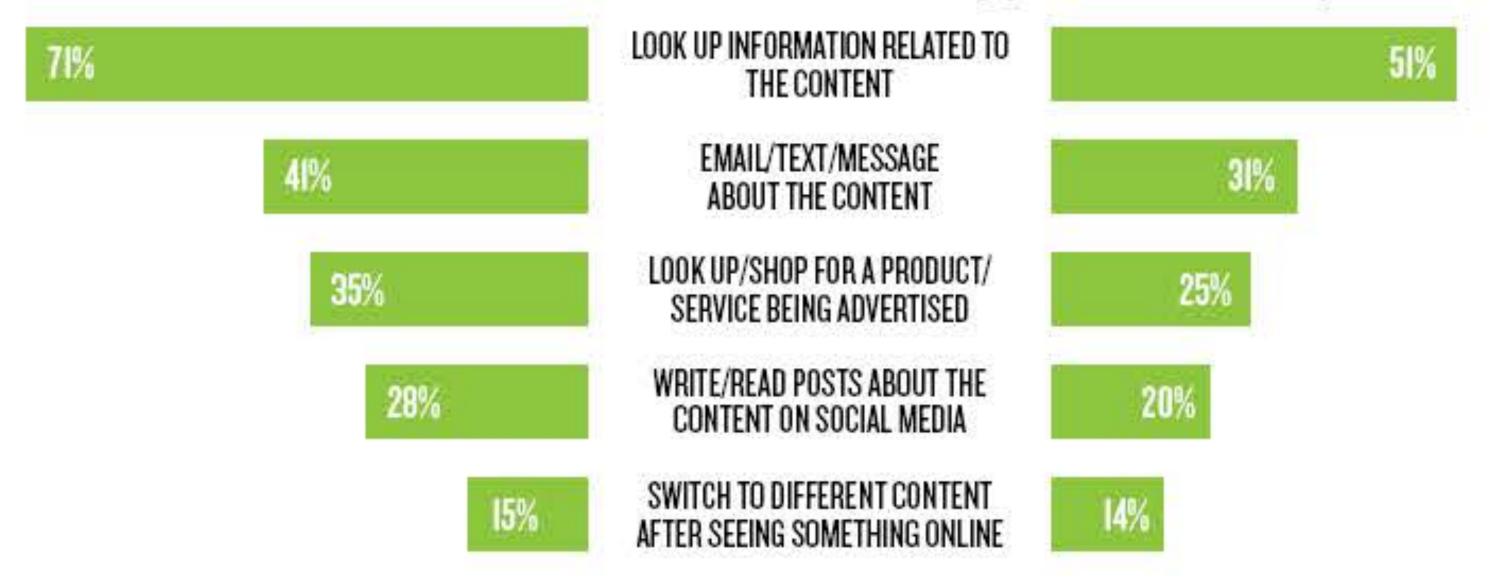
Source: The Nielsen Total Audience Report - Q2 2018

SIMULTANEOUS USAGE OF DEVICES

DIGITAL USAGE WHILE WATCHING TV

DIGITAL USAGE WHILE LISTENING TO AUDIO

In what ways have you used your digital device to engage with the TV content you were watching? In what ways have you used your digital device to engage with the audio content you were listening to?





Source: The Nielsen Total Audience Report – Q2 2018

SO WHAT?

- Digital media is here to stay
- No longer new media...it is THE media
- Complements all other media
- Leverage the most trackable media to date





What percent of your current marketing budget is allocated to digital?

A: 0-10%

B: 10-

20%

C: 21-

30%

D: 31-

40%

E: 41%+







(i)

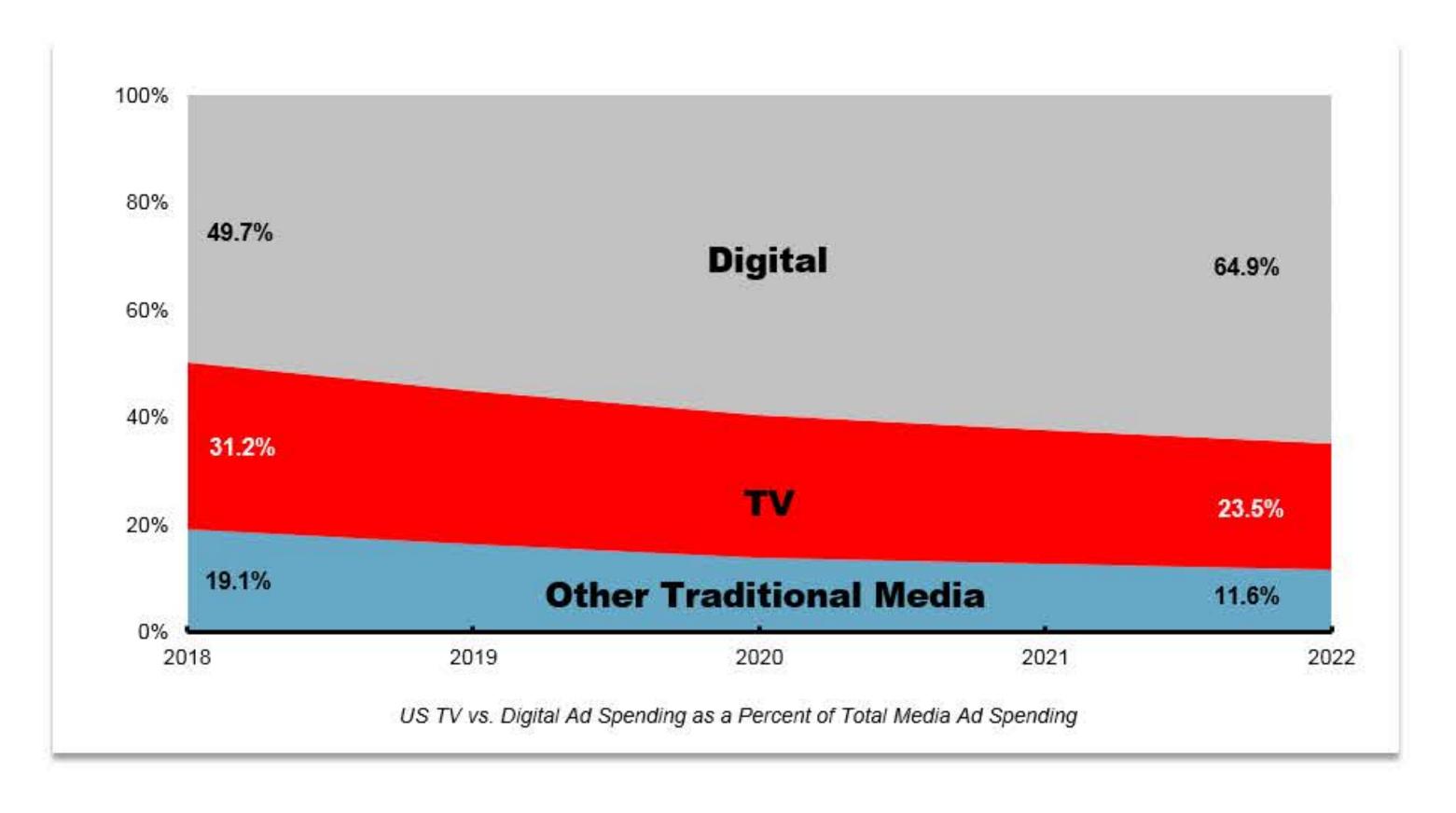
What percent of your current marketing budget is allocated to digital?



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OVERALL AD SPENDING





Source: eMarketer 2018, digital includes social media video

What digital media are you currently utilizing?

A: SEM

B: Display Banners

C: Mobile

D: Pre-Roll

E: Native

F: Retargeting

G: IP Targeting

H: OTT (Over the

Top)

I: Social Media





Text your vote to: (857) 763-5606 ∘ go to swiftpolling.com & enter S4251

(i)

What digital media are you currently utilizing?

0

SEM Display Mobile Pre-Roll NativeRetargeting IP OTT Social Banners Ads Targeting Media

The poll is inactive, please Start to start presenting

Source: https://p.excitem.com/s/presentation/poll?

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Edit

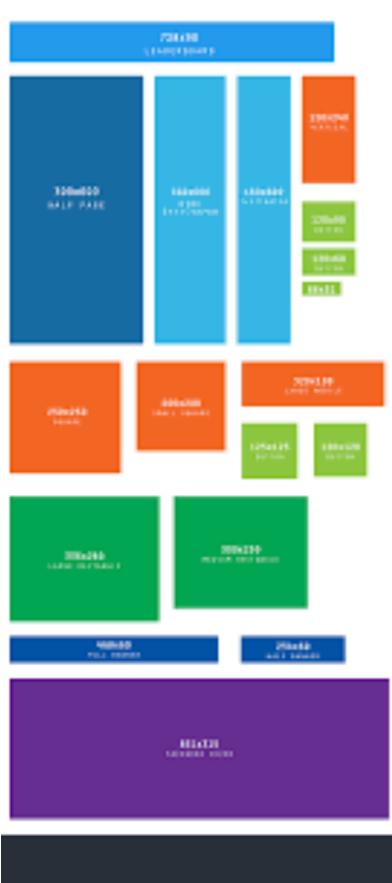
DIGITAL LANDSCAPE – ALWAYS CHANGING



INDIAN GAMING ANALYTICS AND MARKETING CONFERENCE

SOME THINGS STAY THE SAME...











MAKE YOUR DIGITAL BUYING CASINO FOCUSED

SEM

- Keywords
- Ad Groups
- Markets
- Certificate
- Copy

Display

- Behavioral
- Markets
- Sites
- Messaging
- CTA

Xx% of all digital ads are mobile

Pre-Roll

- Behavioral
- Markets
- Sites
- Length
- VTR

Retargeting

- CTR
- Messaging
- Bookings
- Tickets
- Frequency

Avoid negative/sensitive content



Are you currently using native ads?





Text your vote to: (857) 763-5606 → go to swiftpolling.com & enter S4251

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Are you currently using native ads?

0%

0%

Text 1



Yes

Text 2

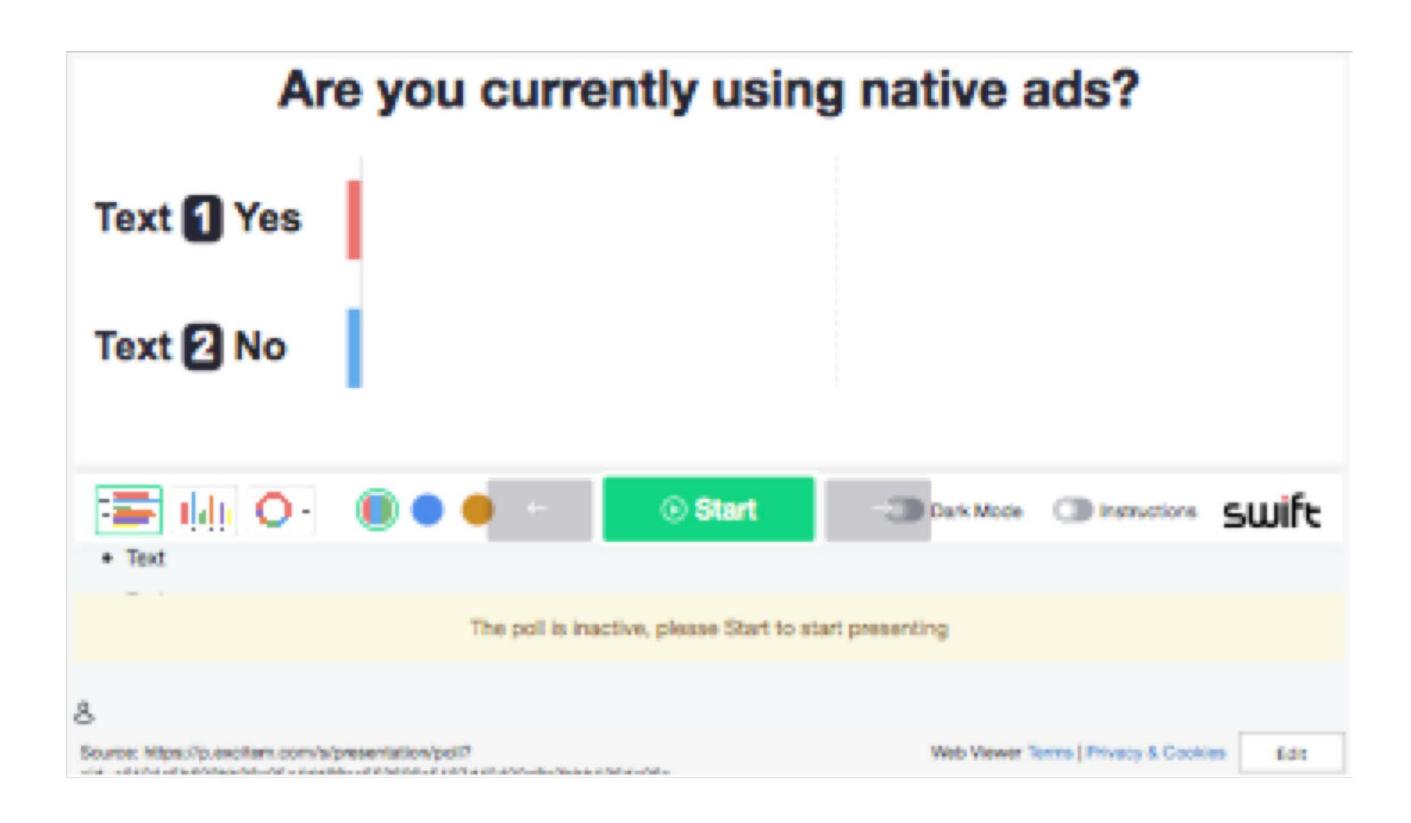


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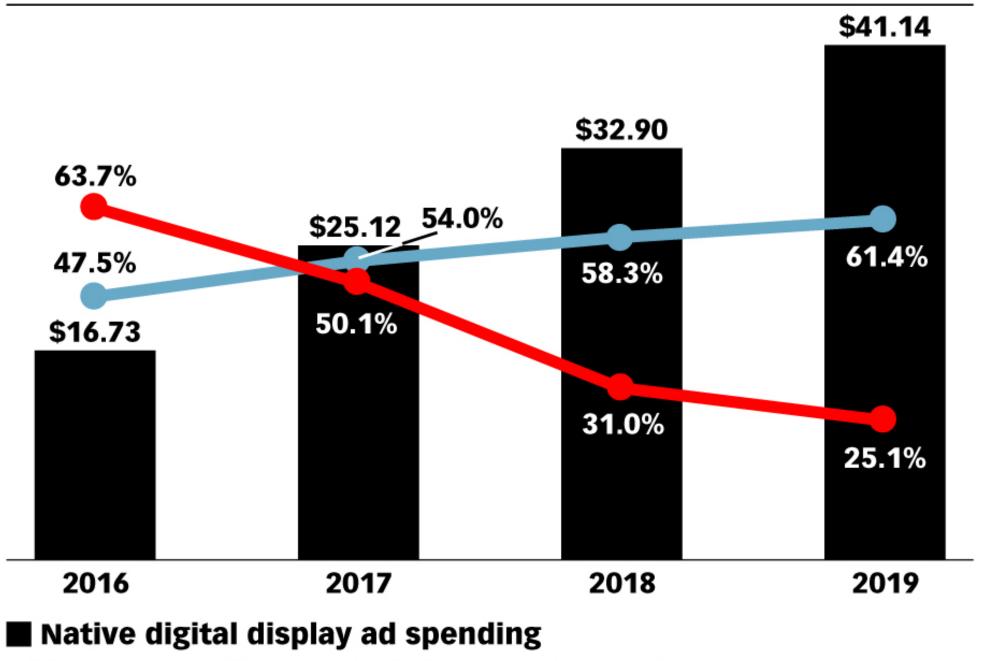
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NATIVE AD GROWTH

US Native Digital Display Ad Spending, 2016-2019

billions, % change and % of digital display ad spending



% change % of digital display ad spending

Note: includes digital display ads that follow the form, feel and function of the content of the media on which they appear

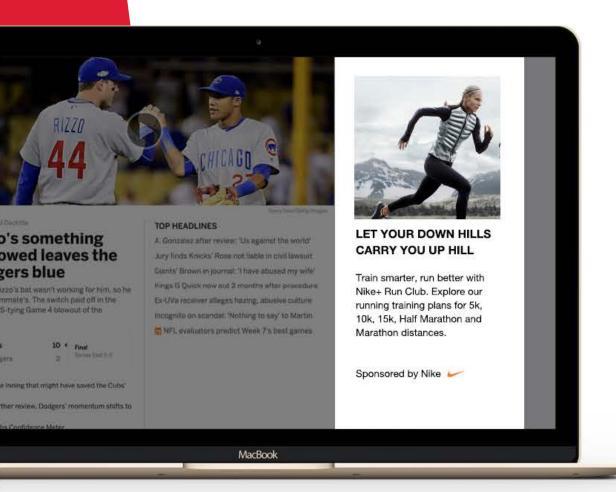
Source: eMarketer, March 2018

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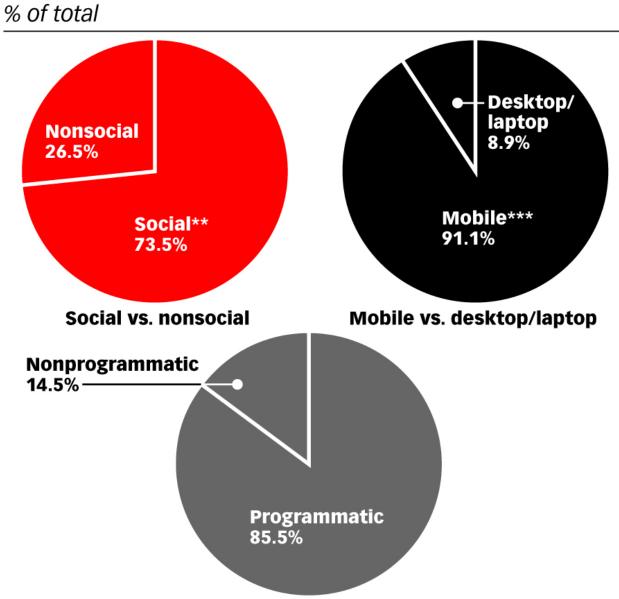
235945 www.**eMarketer**.com

REASONS TO USE NATIVE ADS

- Higher Click-Through Rates
- Cost Efficient
- Non- Disruptive
- Industry Wide Adoption



US Native* Digital Display Ad Spending Share, by Type, 2018



Programmatic vs. nonprogrammatic

Note: *includes digital display ads that follow the form, feel and function of the content of the media on which they appear; **includes native digital display ads appearing within social networks, social network games and social network apps; ***includes native mobile phone and tablet display

Source: eMarketer, March 2018

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www.**eMarketer**.com



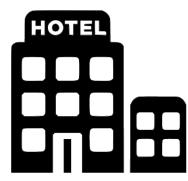
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NATIVE ADS FOR CASINOS

Leverage native's ads benefits to your advantage...

Ad Relevance – travel, hotel, golf, spa









- Develop creative specifically for the tactic
- Conversational messaging
- Be selective in placement



How have you used IP targeting to date?

A: Target full database

B: Target by ADT

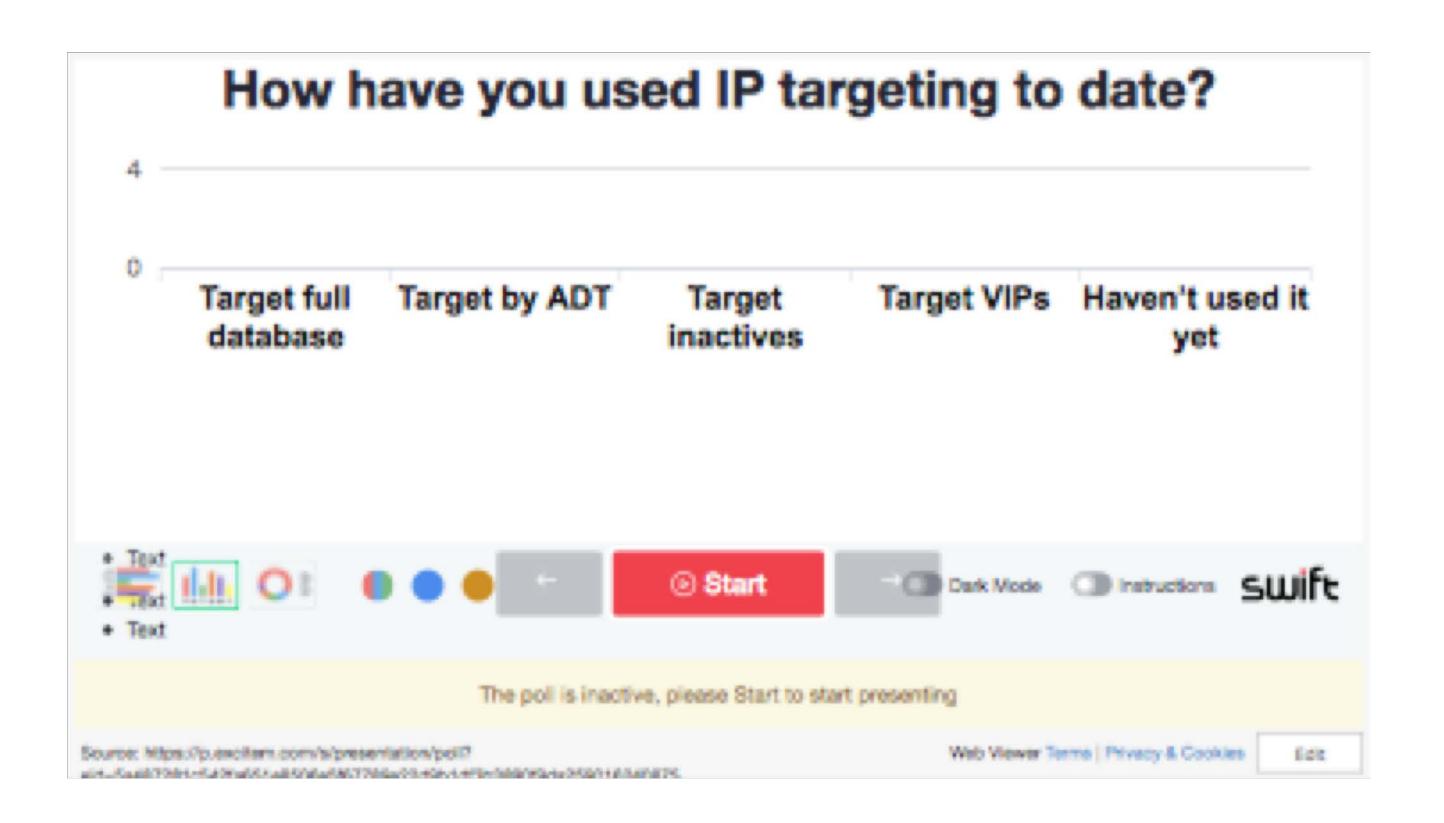
C: Target inactives

D: Target VIPs

E: Haven't used it yet







REASONS TO USE IP TARGETING

- Target an existing database
- Ads run across multiple devices
- Custom target- custom message
- Very high append rates





IP TARGETING FOR CASINOS

- Rich database can be segmented in a variety of ways
- Match message with segment
- Deliver strong call-to-action
- Track success back to revenue

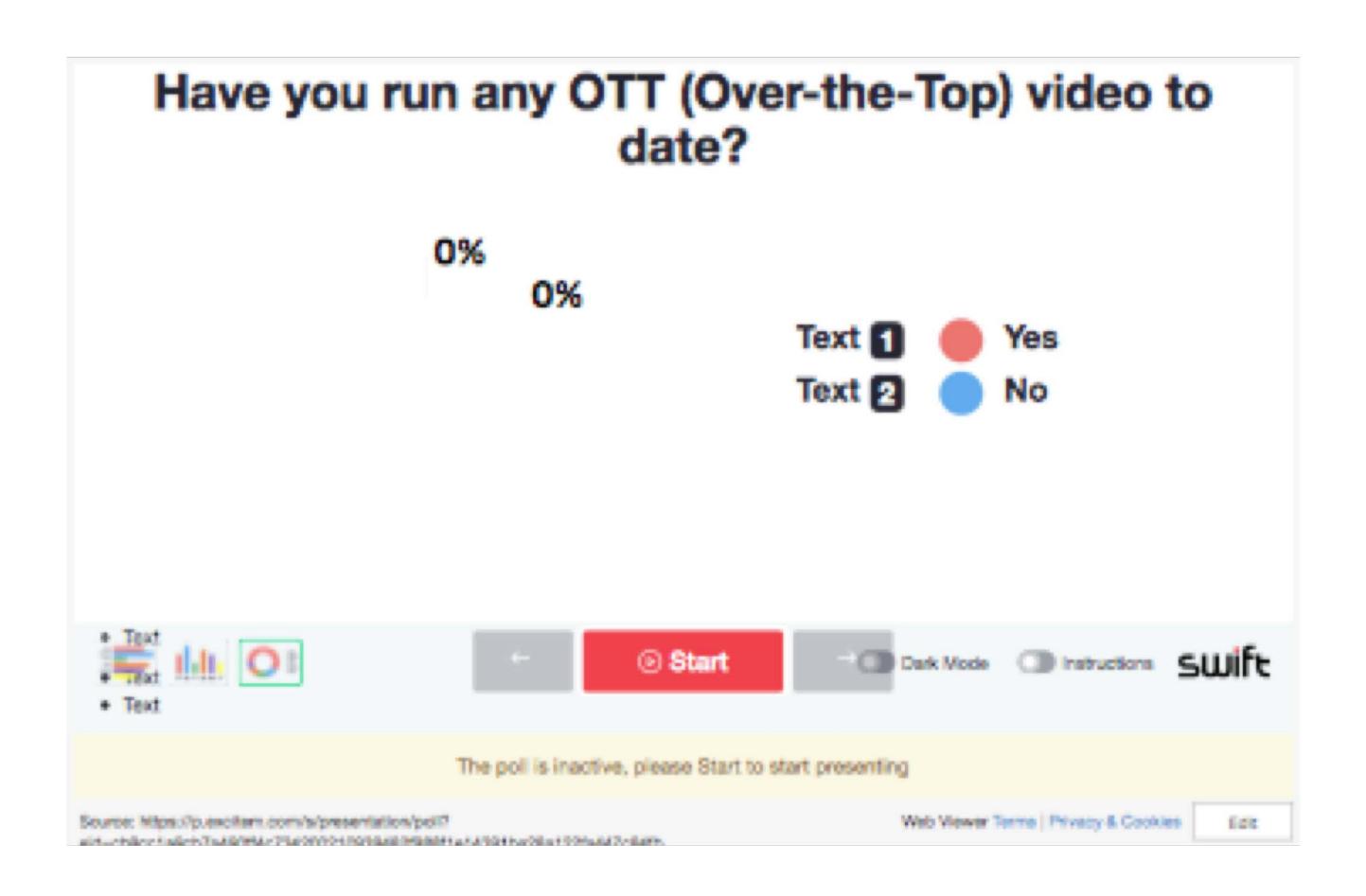




Have you run any OTT (Over-the-Top) video to date?



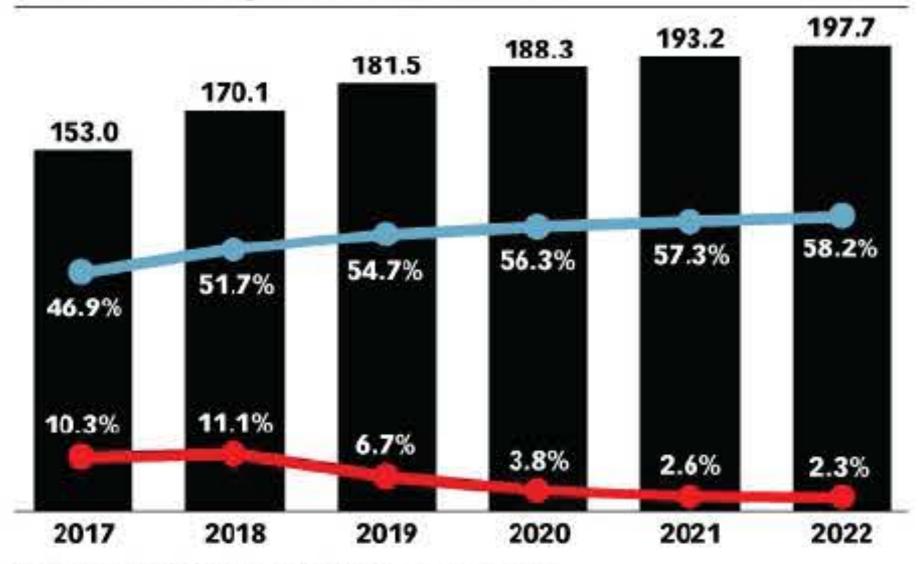




OTT SUBSCRIPTIONS

US Subscription Over-the-Top (OTT) Video Service Users and Penetration, 2017-2022

millions, % change and % of population



Subscription OTT video service users

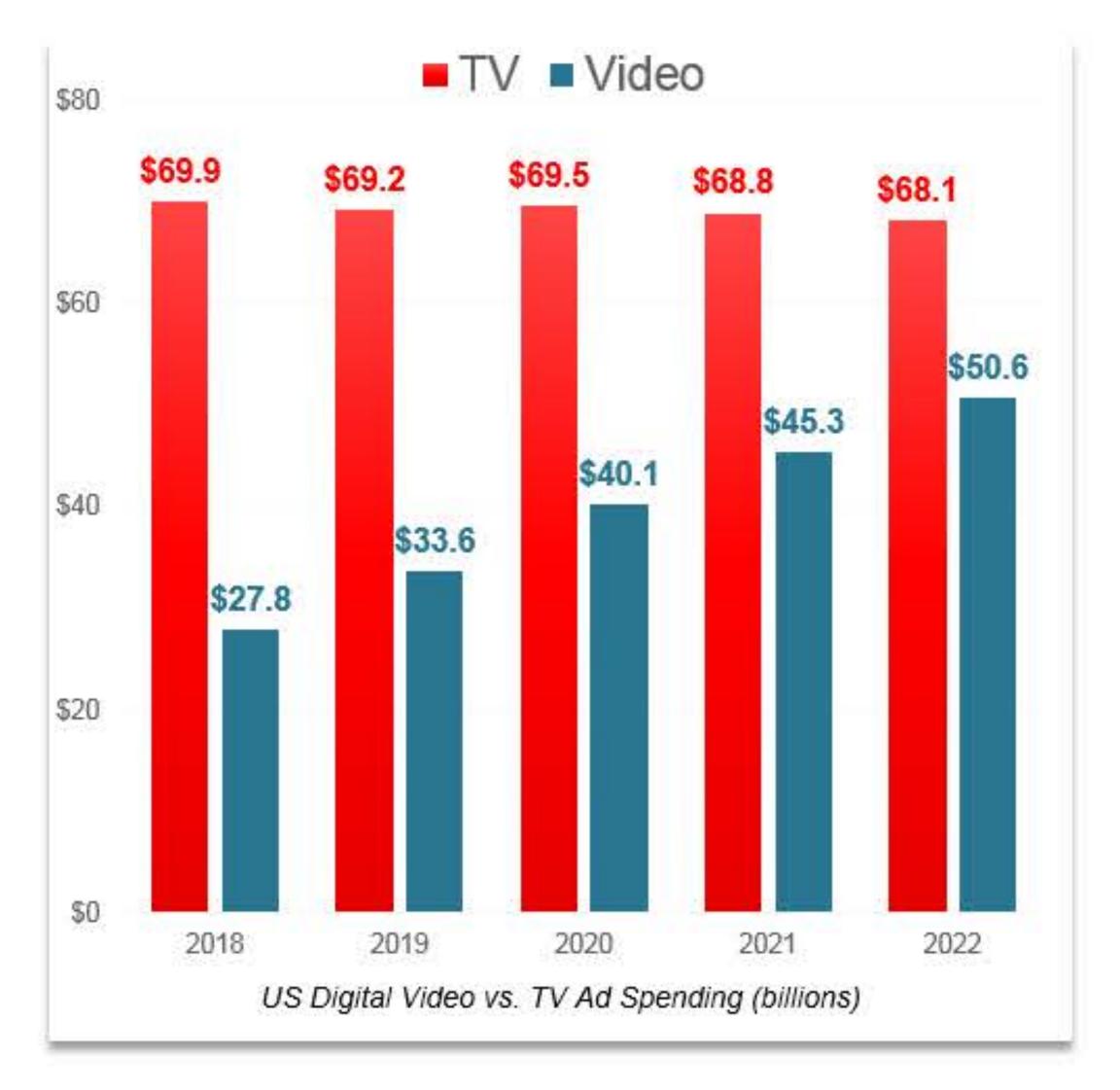
🌉 % change 🔳 % of population

Note: individuals of any age who watch video via any app or website at least once per month that provides paid subscription access to streaming video content over the internet and bypasses traditional distribution; examples include Amazon Video, HBO Now, Hulu, Netflix, Sling TV and YouTube Red

Source: eMarketer, July 2018



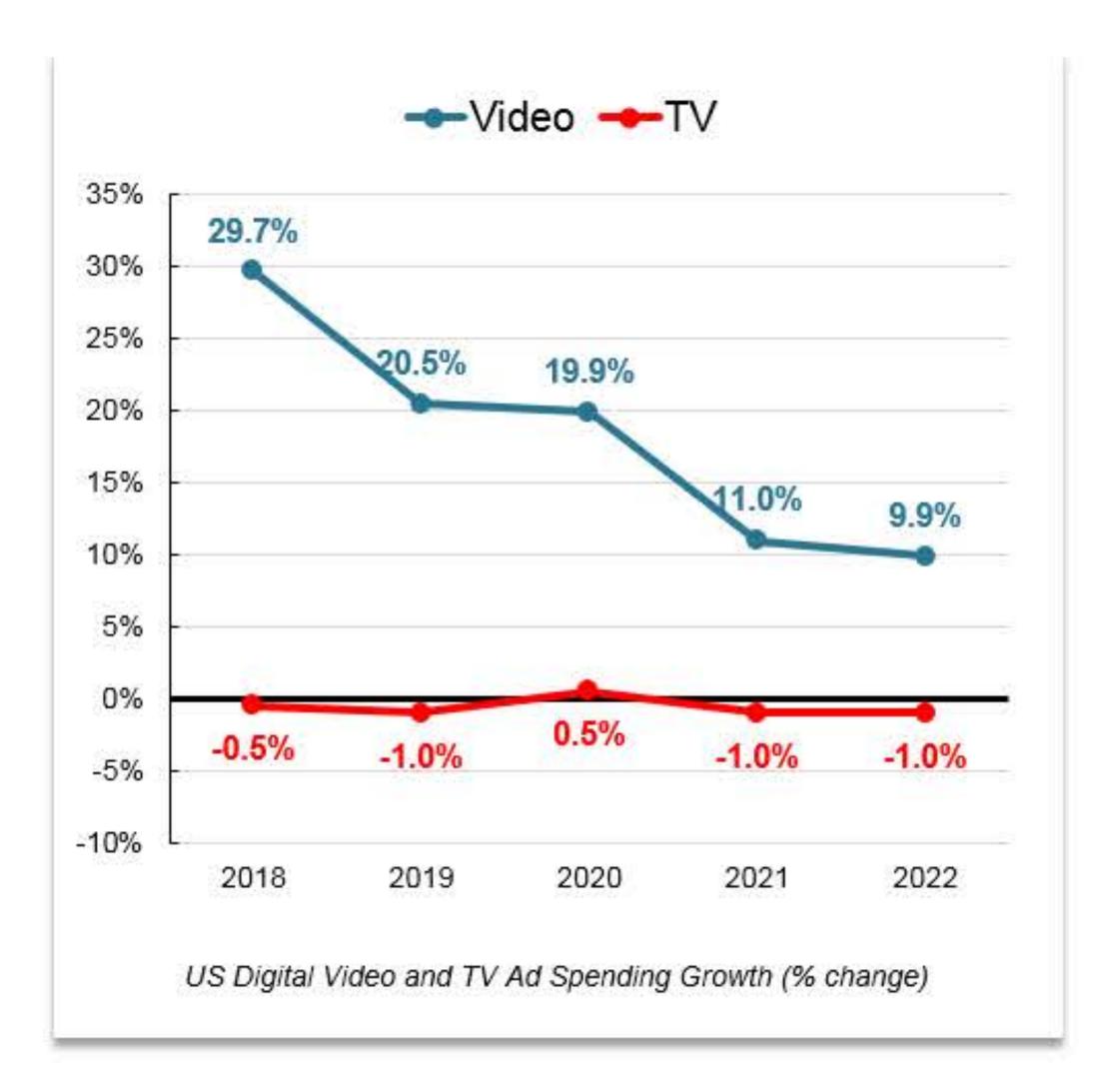
TV AD SPENDING





Source: eMarketer 2018, digital includes social media video

VIDEO AD SPENDING





Source: eMarketer 2018, digital includes social media video

POLLING QUESTION

How many people in the room subscribe to one of the following?

A: Yes

B: No

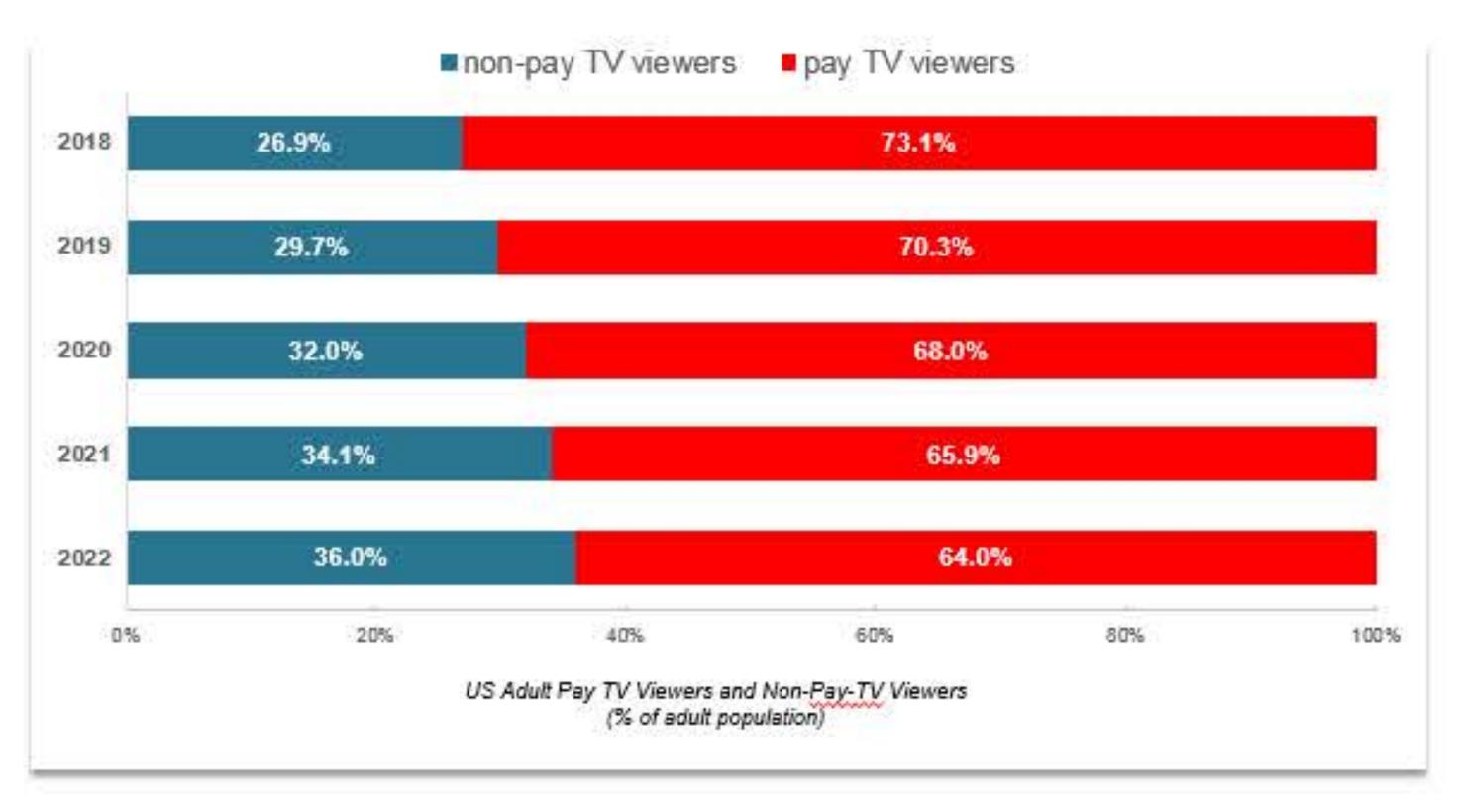








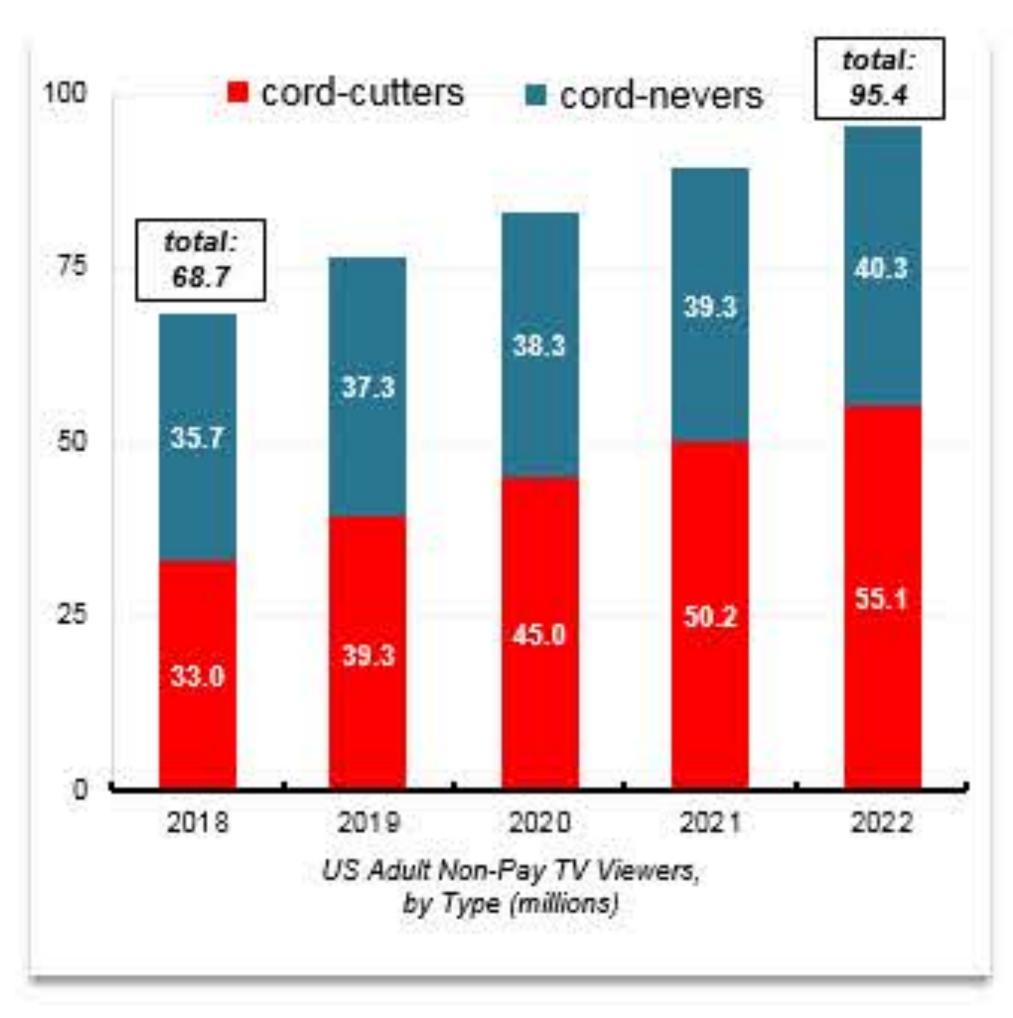
NON-PAY TV GROWING – GOING DIGITAL





Source: eMarketer 2018

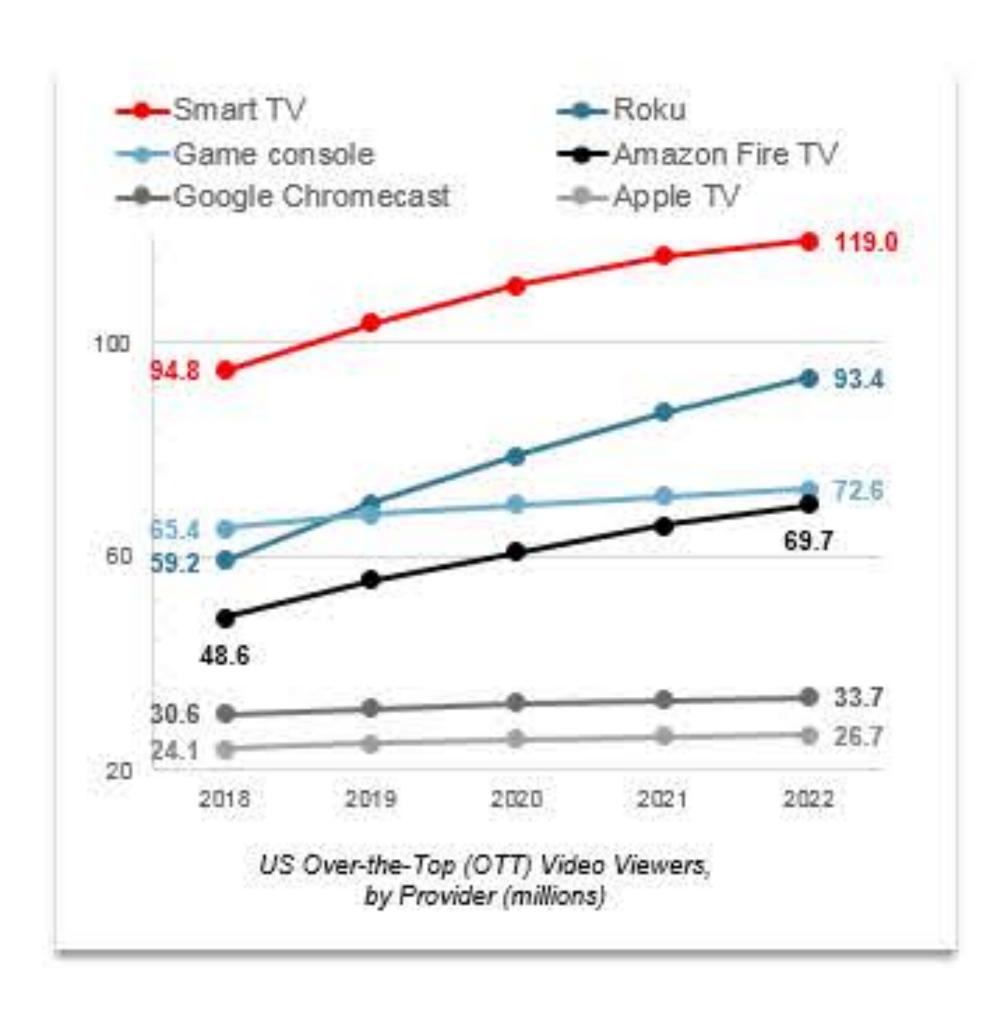
NON-PAY TV - MORE CORD-CUTTERS





Source: eMarketer 2018

SMART TV MOST PREVALENT DEVICE

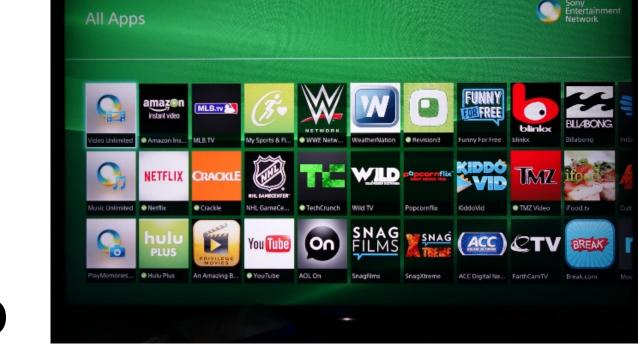




Source: eMarketer 2018

REASONS TO USE OTT

- Fewer commercial pods
- Non-skippable ads
- More targetability demo and geo



- Purchased like digital greater reporting
- Appointment viewing
- Quality content
- Getting difficult to ignore



OTT FOR CASINOS

- Target directly to casino gamers
- Narrow geographical reach
- More affordable than TV
- Strong sports influence
- Strong reach complement

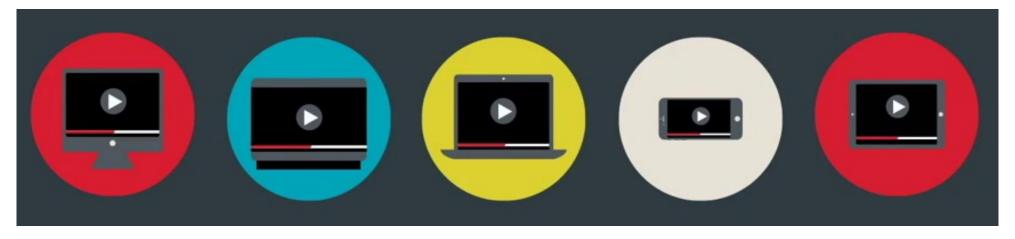




ADDRESSABLE GEO-FENCING



Target homes by address



Display – OTT – Pre-Roll – Mobile - Tablet

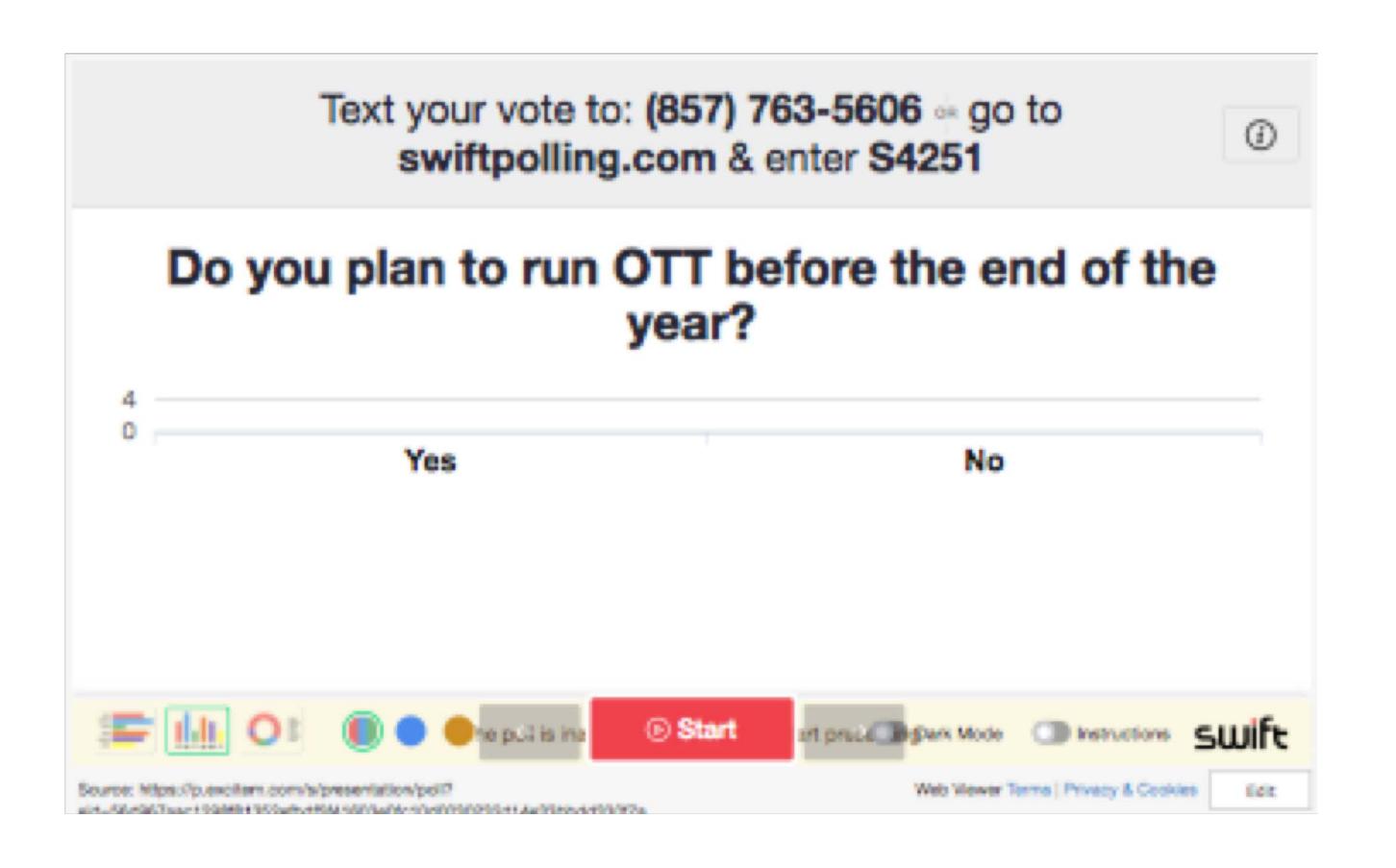
Via multiple devices



Do you plan to run OTT before the end of the year?







Do you use any paid social media beyond Facebook?

A: Twitter

B:

Instagram

C:

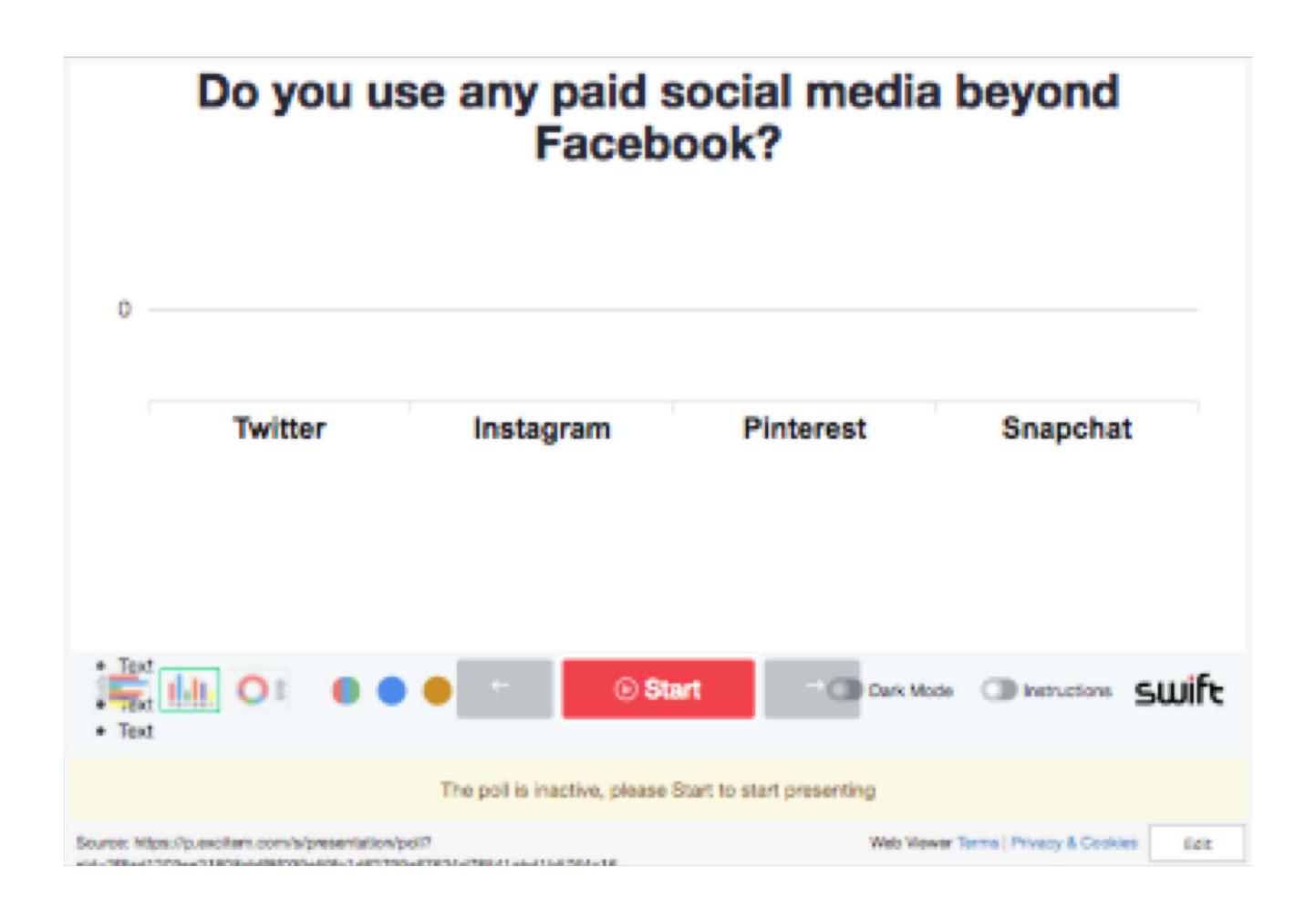
Pinterest

D:

Snapchat



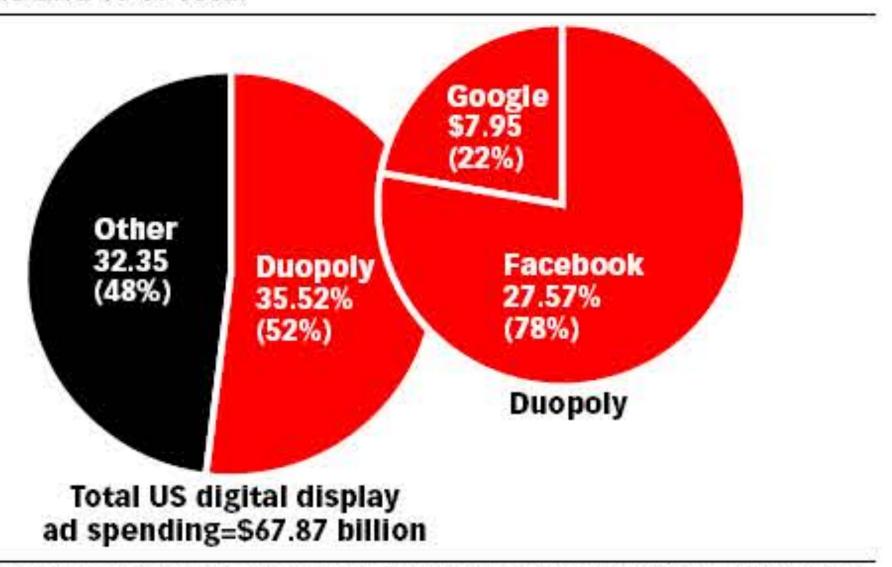




GOOGLE AND FACEBOOK DOMINANCE

US Digital Display Ad Revenues, Duopoly vs. Other, 2019

billions and % of total



Note: includes advertising that appears on desktop and laptop computers as well as mobile phones, tablets and other internet-connected devices on all formats mentioned; includes banners, rich media, sponsorships, video and ads such as Facebook's News Feed Ads and Twitter's Promoted Tweets; net ad revenues after companies pay traffic acquisition costs (TAC) to partner sites; Facebook includes Instagram advertising revenues Source: eMarketer, Sep 2018

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SOCIAL MEDIA RELEVANCE

EVERYDAY REACH

- Highest reach
- Most targeted
- Ideal message platform
- Strongest engagement





- Large reach
- Very targeted
- Visual message may take some getting used to
- High level of engagement
- Up and coming as younger audience ages

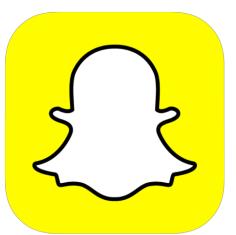


- Specialized reach
- Strong for hotels



- Specialized reach
- Strong for weddings

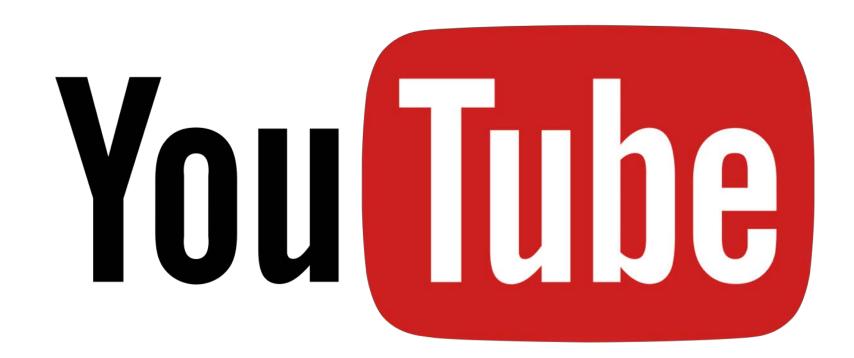
OCCASIONAL REACH



- Specialized reach
- Strong for events



NOTICABLY ABSENT?



- More digital advertising than social
- Akin to pre-roll
- Targeted similar to SEM
- Ad format less social, more ad focused

INDIAN GAMING ANALYTICS AND MARKETING CONFERENCE

REASONS TO USE SOCIAL MEDIA

- Significant audience universes
- Strong targetability
- Geographic segmenting
- Softer approach to marketing
- Easy/changeable messaging format
- Direct conversations with customers
- Gives company human feel







SOCIAL MEDIA FOR CASINOS

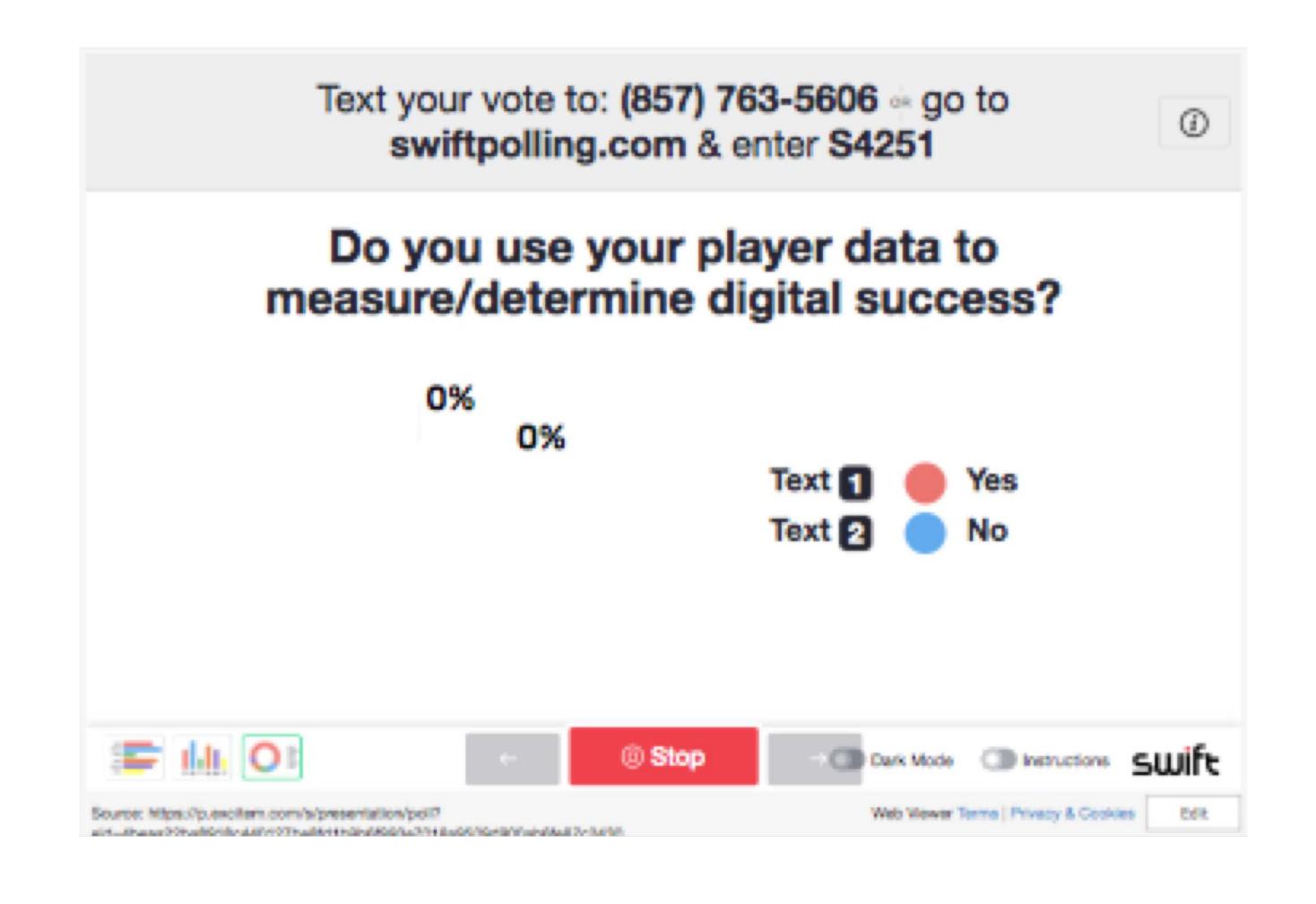
- Facebook strongest format
- Message/communication is king
- Should be unique to platform
- Show more of your human side



Do you use your player data to measure/determine digital success?







PLAYER DATA IS KEY

- Use data to identify key markets
- Measure growth by market match back to digital buy
- IP Targeting and Addressable Geo-Fencing
- Allow enough time to make an impact
- Build specific campaigns based on need





MARKET TARGETING

- Geographical location is imperative
- Local vs. Destination distinct messaging
- Allocate spend appropriately
- Measure back to player data
- Unique offers help measure revenue



MEASUREMENT

- Define prior to campaign starts
- Build measurement components prior to start













- Optimize frequently
- Establish the appropriate benchmarks
- All media works together everything contributes to revenue lift



Thank you for attending this session! your bonus code is:

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